Intro to Multimedia Retrieval Exercise Course 3 Query by Example: Color Histogram Extraction

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Overview of Today's Lesson

- 1. Query by Example (Content-Based Image Retrieval (CBIR))
- 2. Color Histogram Extraction by OpenCV
- 3. Image Data Preparation (Caltech 101)
- 4. Extracting Histograms from All Images

Query by Example (Content-based Image Retrieval)

Given sample images as a query, retrieve similar images from the database

(Query: People appear with computers)



Implementing Query by Example

Pre-processing phase: Extract features from all images in the database, and store them into a file (In this course, we will use histogram-type features)

File f;
for each image I in the database
 histo = extractHistogram(I);
 outputHistogram(f, histo);
end

This week

Retrieval phase: Compute similarities between a query image and the other images in the database, and output images with the highest similarities.

```
Query q;
q_histo = loadHistogram(q);
Result r;
For each image / in the databse
histo = loadHistogram(I);
sim = computeSimilarity(q_histo, histo);
addResult(r, I, sim);
end
sortBySimilarity(r);
outputSimilarImages(r);
(Evaluation of the retrieval result)
```

The next week and the week after that

Color Histogram Extraction by OpenCV (1/3)

1. CvHistogram* cvCreateHist(int dims, int* sizes, int type, float** ranges=NULL, int uniform=1) Allocate the memory region of a histogram

- / dims: Number of dimensions
- sizes: Integer array where each element represents the number of bins in one dimension
- ranges: Two-dimensional array where each element represents the upper or lower bound of values in one dimension

For other input variables, please refer to

http://opencv.jp/opencv-1.1.0_org/docs/ref/opencvref_cv.htm#cv_imgproc_histograms

```
typedef struct CvHistogram {
    int type;
    CvArr* bins;
    float thresh[CV_MAX_DIM][2];
    float** thresh2;
    CvMatND mat;
  }
  CvHistogram;
```

Color Histogram Extraction by OpenCV (2/3)

We will create a histogram from an image in the HSV color space

```
// Parameters for creating a histogram
int hist_dims = 3; // 3-dimensional histogram (each dimension corresponds to H, S or V axis)
int h_bins = 8;
int s_bins = 8;
int v_bins = 8;
int hist_size[] = { h_bins, s_bins, v_bins }; // # of bins on H, S and V axes
float h_ranges[] = { 0, 181 }; // Values on H axis range from 0 to 180
float s_ranges[] = { 0, 256 }; // Values on S axis range from 0 to 255
float v_ranges[] = { 0, 256 }; // Values on V axis range from 0 to 255
float *ranges[] = { h_ranges, s_ranges, v_ranges };
```

CvHistogram* hist = cvCreateHist(hist_dims, hist_size, CV_HIST_ARRAY, ranges, 1);

Color Histogram Extraction by OpenCV (3/3)

2. Split a target HSV image into three images, each represents pixel values on a single channel void cvSplit(const CvArr* src, CvArr* dst0, CvArr* dst1, CvArr* dst2, CvArr* dst3)

- src: Source image represented by multiple color channels
- dst0: An image representing pixel values in the first channel (In our case, H channel)
- dst1: An image representing pixel values in the second channel (In our case, S channel)
- dst2: An image representing pixel values in the second channel (In our case, V channel)
- dst3: An image representing pixel values in the second channel (In our case, NULL)

IplImage *planes[3];

planes[0] = cvCreateImage(cvSize(src->width,src->height), src->depth, 1);

planes[1] = cvCreateImage(cvSize(src->width,src->height), src->depth, 1);

planes[2] = cvCreateImage(cvSize(src->width,src->height), src->depth, 1);

// Split the HSV image into three images, each of which represents pixel values on a signle channel
cvSplit(hsv, planes[0], planes[1], planes[2], NULL);

3. Extract a histogram with the following function

void cvCalcHist(IpIImage** image, CvHistogram* hist, int accumulate=0, const CvArr* mask=NULL)

- image: Array of IplImage pointers for split images
- hist: Pointer to the CvHistogram

For the other variables, please refer to the Web page

Visualising Histograms

Please try to visualise the extracted histogram by referring to the Web page. **Note:** The example code in the Web page targets a two-dimensional histogram. On the other hand, we target a three-dimensional histogram. To reduce it into a two-dimensional image, you need to take a sum of bin values by fixing two of Three dimensions.



Every time you write a code, I strongly recommend you to check if your program works or not (using simple data)!

Image Data Preparation

Caltech 101 (<u>http://www.vision.caltech.edu/Image_Datasets/Caltech101/Caltech101.html</u>)

- Traditional benchmark image data set for evaluating image retrieval/classification methods
- This includes 101 categories, each category contains about 40 to 800 images
- Total data size is about 150MB



Extracting Histograms of All Images

Please try to extract histograms from all images, and store them in a single file

Problems that you have to solve:

1. It's better to separate the histogram extraction process from the main function.

2. How to list directory or file names?

- Windows: FindFirstFile, FindNextFile
- Linux: opendir, popen, etc.
- Mac: I don't know ⁽ⁱ⁾ But, I think the same way to Linux can be used, because, to my knowledge, Mac is based on debian-based linux.

3. File writing is clear (use fopen or ofsteam)

4. Writing format is up to you. I made the file where each line is as follows: <Image filename> <Bin value at (0,0,0) position> <Bin value at (0,0,1) position> ... <Bin value at (7,7,7) position>

NOTE: In the next lesson, we will not use OpenCV. The reason is that we only have to read the text file of histograms, and compute their similarities.